



Rules of Play

Triple Threat Roulette is a side wager for standard double zero roulette wheel games. To begin, players make the standard roulette wagers and may optionally purchase three Triple Threat chips for \$5.

Players will place their Triple Threat chips on any number(s) prior to the wheel being spun. The dealer will compare the number of the first Roulette spin with all of the Triple Threat chips. If the roulette ball did not land on a number of the Triple Threat chips, the side wager is lost and all chips are collected.

If the ball lands on one number, then the Triple Threat Roulette side wager pays odds according to the payable below and the dealer will remove that chip from the table.

Triple Threat (three-in-a-row): 1000 for 1

Double Trouble (two-in-a-row): 180 for 1

Beginner's Luck (First hit): 50 for 1

***Note All bets are "for 1" since these chips are pre-bought and players do not keep the "Triple Threat Chips"**

If the player has placed multiple chips on one number, the dealer will only remove one chip if the number spun matches. Players may elect to choose different numbers after each round, if the previous round was a match.

The process continues until the player either misses the number spun on the roulette wheel, or until they have matched three consecutive numbers.